



**Water**

**LIVE AND LET DIE**

When a team of army rangers makes a trip into Cambodia, looking for Americans believed to still be held prisoner, they are ambushed and half their team lost. They had safely made these trips a half dozen times without incident, so know they were set up. But who would do such a thing? Few people knew of their incursions into Vietnam, Laos and Cambodia. After an attempt on their lives back in The States, they know someone, for some reason wants rid of them. It becomes a dangerous game of cat and mouse with their unknown pursuers. The remaining seven team members, all master sergeants, bring their commanding officer home to bury, then Mitch goes to see Colonel Eddie McCains sister in Southern Illinois. She has a packet of information for Mitch that her brother left with her, knowing Mitch would come to see her if anything happened to him. The information contained in the packet is a list of people thought to be trafficking in heroin from the Far East. Also, a Senators name, whom Eddie evidently trusted is in the packet. When Eddie goes to Indianapolis to see the senator, another attempt is made on his life. When the senator is killed, Mitch knows he is into something far-reaching and, evidently, involving far more than heroin traffic. After the senator is murdered, a CIA operative, who had worked with the senator, approaches Mitch and his team. Mitch tends to trust the man, but is wary of everyone. It seems everywhere they turn, someone tries to take them out. They have been given new identification cards by Walter Hixon, their CIA contact. It turns out the cards are miniature locator beacons, but Mitch believes Hixon when he tells him although someone at the agency has to be involved in the plot to kill them, he has no knowledge of who or why. The trail leads them to an army missile storage depot in Kentucky, where a number of cruise missiles are missing. People from an electronics firm located in Dallas had recently been to the depot to do modifications on the missiles. When Mitch and his team avoid the people laying in wait for them on the trip to Dallas, they find that a large number of the electronics firm employees are missing. They do make contact with two women employees who had been at the missile depot and who had survived whatever had happened to the other employees. Eventually, Mitch learns the electronics company is actually a CIA owned company. The story involves much more than he could have imagined. Crooked deals being made with Mexican officials, who soon mysteriously disappear a high level conference of European Industrialists a plot to use the missing cruise missiles against an array of targets but who is behind all of it, and most importantly, why do they need to kill Mitch and the remaining members of his team? What could they possibly know that would interfere with the plans of one of the worlds most powerful industrialists to take over control of the major portion of the worlds oil supply? FD Gialmo not only owns a dozen senators, but is involved in more crooked schemes than can be counted to become even wealthier. His father began FDs financial empire with one sailing vessel and a dogged determination to succeed at becoming a billionaire at any cost. FD is completely devoted not only to his old mans business acumen, but also to his ruthlessness in establishing the financial giant which FD inherited and enha But, that fucking, worthless son of his! What the hell could he do about that skirt chasing little prick? After all the troubles problems he had endured all his life to double and redouble the fortune the old man left him, why couldnt this stupid little bastard understand it would be up to him to continue building the company?